

VARSITY BASKETBALL

ASHLEY BEARS



Kneeling Left to Right: Marty Litwiller, Wade Crumbaugh, Al Terrell, Jim Custer, and Joe Yelsik. Standing Left to Right: Randy Stehlik, Mike Shaw, Brian Shaw, Buddy Howes, John Mills, Dave Oberlitner, and Coach Jim Dion. Missing Dave Schneider.

Ashley	59	Fowler	53
Ashley	64	Merrill	65
Ashley	58	Lansing Christian	73
Ashley	53	Sacred Heart	54
Ashley	65	Genesee	62
Ashley	46	Byron	45
Ashley	70	Breckenridge	95
Ashley	70	Morrice	54
Ashley	78	Webberville	43
Ashley	67	Merrill	61
Ashley	74	M.S.D.	29
Ashley	43	Genesee	42
Ashley	59	Byron	50
Ashley	75	Morrice	70
Ashley	69	St. Louis	47
Ashley	77	Webberville	56
Ashley	63	Vestaburg	54
Ashley	85	M.S.D.	40
Ashley	73	Laingsburg	74
Ashley	69	Lansing Christian	73
Ashley	52	Beal City	62

Districts

Record: League: 10-0 Overall: 14-7

This years boy's Varsity Basketball squad consisted of eleven hard working guys who relied on quickness and hustle to capture the MSAC league championship with a flawless 10-0 record and to compile a 14-7 overall mark. The boys compiled an impressive eleven game win streak midway through the season, but lost some of their momentum come tournament time. Nevertheless, the season was one of the most successful in many years for the boys.

The Bears were led offensively by guard John Mills who fired in 361 points for a 17.2 points a game average. Center Buddy Howes provided much of the inside scoring with 257 points and a 12.2 average. Wade Crumbaugh tossed in 179 points for an 8.5 average and Marty Litwiller added 168 points for an 8 point average to round out the top scorers for the Bear squad.

Howes led the Bears' rebounders as he controlled the boards for 9.1 rebounds a game. Crumbaugh was close behind as he pulled down 8.5 boards per contest. Dave Oberlitner worked the boards for 6.7 more rebounds a game.

Defensively, Mills and Crumbaugh paced Ashley with 57 and 47 steals apiece.

Mills received first team all-league recognition and Howes received all-league honorable mention.

MVP — John Mills

MIP — Wade Crumbaugh